



**SRT Hellcat**  
**"The Vitruvian Machine"**

**Production Binder**

**Prepared by: Connor Dean**

**SCRIPT**

**SRT: VITRUVIAN MAN (60-90 SECONDS)**  
**BYU ADLAB STUDENT COMMERCIAL (NON-BROADCAST)**  
**NOVEMBER 2018**

**MVO:** Forget the Vitruvian man. This is the Vitruvian machine.

The rebirth of power... the resurrection of finesse...

Each muscle twists and torques and taunts and trembles with enough power to corral 800 fire-breathing horses through a 6.2 liter supercharged combustion chamber.

And passenger seats are optional...as if you could ever dream of finding someone with enough moxie to join you on a joyride through Dante's Inferno in 10.9 seconds flat.

This ain't a Hot Wheel, sweetheart, it's the monster under your bed – a four-legged demon with eyes that could blind a supernova and steel skin as cold as a winter grave.

It's a selfish creature, but not without reason.

You would be too if you were the Sistine Chapel of speed, a Minotaur hunting its prey at 200 miles per hour.

The elements of the cosmos have never come together quite like this.

Not until now.

Each piece has purpose...

Every part, placed with precision...

Because when you're hell-bent on perfection you begin to realize that the devil's not just in the details...

He's in the driver's seat.

You see, these machines know no master, they know no limitations. All they know is the burning of the rubble beneath them *and the screams of their vanquished foes.*

Everything else is fleeting/irrelevant.

**CALENDAR**



# Commercial Title SRT

**Date:** 9/5/18  
**Client:** SRT  
**Product:** Automotive Parts

September 2018						
SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
						1
2	3	4 Award Meeting/Kickoff	5	6	7 Director Treatment Crew Up, Build Team Funding Plan Due Line Due	8
9	10 Production Meeting	11	12	13	14 Positions Filled Shot List/Boards Due	15
16	17	18	19 Dep. Budget Proposals Character Breakdown Art Breakdown	20 Location Scouting	21 Budget Plan Due	22
23	24	25	26	27	28	29
30	Location Scouting					



Commercial Title  
**SRT**

**Date:** 9/5/18  
**Client:** SRT  
**Product:** Automotive Parts

October 2018						
SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
	1	2	3	4	5	6
	Location Scouting					
	Casting (Car, VO Artist)					
	Production Meeting					
7	8	9	10	11	12	13
	Location Scouting					
	Casting (Car, VO Artist)					
	Production Meeting					
14	15	16	17	18	19	20
	Location Scouting					
	Casting (Car, VO Artist)					
	Production Meeting					
21	22	23	24	25	26	27
	Location Scouting				Locations Locked	
	Casting (Car, VO Artist)				Casting Locked	
	Production Meeting					
28	29	30	31			



Commercial Title  
**SRT**

**Date:** 9/5/18  
**Client:** SRT  
**Product:** Automotive Parts

November 2018						
SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
				1	2	3
4	5 Reserve Equipment	6 Tech Scout	7 Pre-Production Meeting	8 Call Sheet Due Shooting Schedule Due	9 Shoot	10 Shoot Get footage
11	12	13	14	15 Assembly Cut Shot Selection	16	17
18	19	20	21	22	23	24
25	26 1st Cut Viewing 1	27	28 2nd Cut Viewing 2	29	30 3rd Cut Agency Approval Picture Lock	



Commercial Title  
**SRT**

**Date:** 9/5/18  
**Client:** SRT  
**Product:** Automotive Parts

December 2018						
SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
						1
2	3 Color, Mix, Music Start	4	5	6 Final Approval	7 Final Master Asset Delivery	8
9	10	11	12	13	14 Production Binder Due	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29
30	31					

**BUDGET**

# AdLab Commercial Production Cost Summary

Date: 11/27/18

Production Company:	BYU AdLab	Agency:	BYU AdLab
Address:	140 BRBM	Client:	Street Racing Technology
Production Contact:	Connor Dean	Product:	Dodge Challenger
Cell Phone:	248-836-8895	Agency Producer	Connor Dean
Director:	Taylor Galbraith	Agency Art Director	Jake Peterson
Producer:	Connor Dean	Agency Writer	Jagger Moore
Production Designer:	Jake Peterson	Commercial Title:	Vitruvian Machine No: 1 Length: 1:30
Editor:	Ben Parker		
# of Studio Days:	0		1 - Vitruvian Machine - 1:30
# of Location Days:	2		2 -
Location Sites:	2		3 -
			4 -
			5 -

Summary of Estimated Production Costs		Estimated	Actual Cost
Locations	Total A	\$1,957.50	\$2,020.74
Props / Wardrobe	Total B	\$500.00	\$678.86
Equipment Rental	Total C	\$3,438.38	\$3,477.85
Hair and Make Up	Total D	\$0.00	\$0.00
Editorial and Finishing	Total E	\$1,069.44	\$1,089.97
Talent	Total F	\$600.00	\$600.00
SFX	Total G	\$1,202.56	\$1,202.56
Other	Total H	\$300.00	\$281.25

Grand Total	Total A-G	\$9,067.88	\$9,351.23
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Comments
<div> BYU adlab </div>

## A - G Breakdown

<b>A</b>	<b>Locations</b>	<b>Amount</b>	<b>Rate</b>	<b>Estimated</b>	<b>Actual</b>
1	Location Fees	1	\$2,250.00	\$1,249.50	\$1,249.50
2	Permits	0	\$50.00	\$0.00	\$0.00
3	Craft / Catering	2	\$200.00	\$400.00	\$581.41
4	Craft Service	1	\$80.00	\$80.00	\$0.00
5	Walkie Talkies	1	\$128.00	\$128.00	\$128.00
6	Expendables	1	\$100.00	\$100.00	\$61.83
<b>Total A</b>				<b>\$1,957.50</b>	<b>\$2,020.74</b>

B	Props / Wardrobe	Amount	Rate	Estimated	Actual
1	Prop Rental	1	\$500.00	\$0.00	\$678.86
2	Prop Purchase			\$500.00	
3	Wardrobe Rental			\$0.00	
4	Wardrobe Purchase			\$0.00	
5	Other			\$0.00	
		Total B		\$500.00	\$678.86

<b>C</b>	<b>Equipment Rental</b>	<b>Amount</b>	<b>Rate</b>	<b>Estimated</b>	<b>Actual</b>
1	Camera Rental	1	\$1,350.00	\$1,350.00	\$1,400.00
2					
3	Lighting Rental	1	\$1,200.00	\$1,200.00	\$1,200.00
4	Expendables	1	\$35.20	\$35.20	\$88.58
5	Grip Rental	1	\$300.00	\$300.00	\$208.09
6	Crab Dolly	1	\$50.00	\$50.00	\$50.00
7	Clear Protective Filter	0	\$0.00	\$0.00	\$28.00
8	Hazer	1	\$18.18	\$18.18	\$18.18
<b>Total C</b>				<b>\$3,438.38</b>	<b>\$3,477.85</b>

<b>D</b>	<b>Drone</b>	<b>Amount</b>	<b>Rate</b>	<b>Estimated</b>	<b>Actual</b>
1					
2	Materials			\$0.00	
3	Other			\$0.00	
<b>Total D</b>				<b>\$0.00</b>	<b>\$0.00</b>

<b>E</b>	<b>Editorial and Finishing</b>	<b>Amount</b>	<b>Rate</b>	<b>Estimated</b>	<b>Actual</b>
1	Color Correction	0	\$400.00	\$0.00	
2	Music / Audio Mix	1	\$700.00	\$700.00	\$700.00
3	Hard Drive	1	\$69.44	\$69.44	\$69.44
4	Hard Drives	1	\$300.00	\$300.00	\$320.53
<b>Total E</b>				<b>\$1,069.44</b>	<b>\$1,089.97</b>

<b>F</b>	<b>Talent</b>	<b>Amount</b>	<b>Rate</b>	<b>Estimated</b>	<b>Actual</b>
1	VO Artist	1	\$600.00	\$600.00	\$600.00
2	O/C Principal			\$0.00	
3	Extra			\$0.00	

4	Extra			\$0.00	
		<b>Total F</b>		<b>\$600.00</b>	<b>\$600.00</b>

<b>G</b>	<b>SFX</b>	<b>Amount</b>	<b>Rate</b>	<b>Estimated</b>	<b>Actual</b>
1	Pyrotechnician	1	\$1,070.00	\$1,070.00	\$1,070.00
2	SFX Rental	1	\$100.00	\$132.56	\$132.56
		<b>Total G</b>		<b>\$1,202.56</b>	<b>\$1,202.56</b>

<b>H</b>	<b>Other</b>	<b>Amount</b>	<b>Rate</b>	<b>Estimated</b>	<b>Actual</b>
1	Taylor Insurance	1	\$300.00	\$300.00	\$120.00
1	Gas	1	\$37.06	\$37.06	\$37.06
1	Gas	1	\$45.22	\$45.22	\$45.22
1	Thank You	1	\$78.97	\$78.97	\$78.97
		<b>Total G</b>		<b>\$300.00</b>	<b>\$281.25</b>

## Expenses

Location Expenses					
Account	Description	Amount	Rate	Total	Receipt
	Track	1	1,249.52	\$1,249.52	Yes
A1	Craft Day 1	1	\$ 62.45	\$62.45	Yes
A2	Craft Day 1	1	\$ 11.72	\$11.72	Yes
A3	Lunch Day 1	1	\$ 239.72	\$239.72	Yes
A4	Lunch Day 1	1	\$ 9.68	\$9.68	Yes
A5	Craft Day 2	1	\$ 2.57	\$2.57	Yes
A6	Craft Day 2	1	\$ 20.02	\$20.02	Yes
A7	Lunch Day 2	1	\$ 214.43	\$214.43	Yes
	Expendables	1	\$ 34.07	\$34.07	Yes
	Walmart Craft	1	\$ 10.26	\$10.26	
	Café Rio Kameron	1	\$ 10.56	\$10.56	
	Towel	1	\$ 5.00	\$5.00	
	Walkie talkies	1	\$ 128.22	\$128.22	
A8	Squeegee	1	\$ 27.76	\$27.76	Yes
				\$2,025.98	

Props / Wardrobe Expenses					
Account	Description	Amount	Rate	Total	Receipt
B1	Rain Machine Materials	1	\$ 99.78	\$ 99.78	Yes
B2	Vitruvian Man Materials	1	\$ 96.02	\$ 96.02	Yes
B3	Screws	1	\$ 6.95	\$ 6.95	Yes
B4	Barrels	1	\$ 50.00	\$ 50.00	Yes
B5	Vitruvian Man Materials	1	\$ 54.73	\$ 54.73	Yes
B6	Rain Machine Materials	1	\$ 15.05	\$ 15.05	Yes
B7	Joann	1	\$ 21.78	\$ 21.78	Yes
B8	Home Depot	1	\$ 15.79	\$ 15.79	Yes
B9	Walmart	1	\$ 77.67	\$ 77.67	Yes
B10	Walmart	1	\$ 12.78	\$ 12.78	Yes
B11	Lowe's	1	\$ 93.23	\$ 93.23	Yes
B12	Home Depot	1	\$ 52.89	\$ 52.89	Yes
B13	Walmart	1	\$ 67.19	\$ 67.19	Yes
B14	Vitruvian Man Materials	1	\$ 15.00	\$ 15.00	No
				\$ 678.86	

Camera / G/E					
Account	Description	Amount	Rate	Total	Receipt
C1	Visqueen	1	\$ 53.38	\$53.38	Yes
C2	Expendables	1	\$ 35.20	\$35.20	Yes
C3	UFP Rental	1	\$ 208.09	\$208.09	Yes
C4	Clear Protective Filter	1	\$ 28.00	\$28.00	
C5	Crab Dolly	1	\$ 50.00	\$50.00	
C6	Hazer	1	\$ 18.18	\$18.18	
C7	Camera Rental	1	\$ 1,400.00	\$1,400.00	
C8					
C9	Carl Invoice	1	\$ 1,200.00	\$1,200.00	
				\$3,477.85	

Other Expenses					
Account	Description	Amount	Rate	Total	Receipt
G1	Gas Tacoma	1	37.06	\$37.06	Yes
G2	Gas Tacoma	1	45.22	\$45.22	
G3	Thank You	1	78.97	\$78.97	
G4	Taylor Insurance	1	300	\$120.00	
G5				\$0.00	
				\$281.25	

**CREW**

# Crew List

Position	Name	Phone	Email	Type	On Set
PRODUCTION					
Producer	Connor Dean			Blue	Yes
Assoc. Prod. / Crafty	Amy Wilson				Yes
Director	Taylor Galbraith				Yes
1st AD	Josh Contor			Yellow	Yes
2nd AD	Christena Taylor			Blue	Yes
PA	Kyler Fisher				Yes
PA	Colton Bryan				Yes
BTS	Edgar Garcia				Yes
ART					
Art Director	Jake Peterson			Blue	Yes
Art PA	Mikey Bready				Yes
Copywriter	Jagger Moore				Yes
CAMERA					
DP	Bentley Rawle			Blue	Yes
1st AC	Spencer Goff			Yellow	Yes
2nd AC	Branson Kindle			Yellow	Yes
Razr Operator	James Allred				Yes
Razr Assistant					Yes
DIT	Katie Baker			Blue	Yes
AUDIO					
Audio	Kollin Brinkerhoff			Yellow	Yes
GRIP / ELECTRIC					
Gaffer	Karl Danielson			Green	Yes
Key Grip	Tim Thompson			Yellow	Yes
Mentor	Carl Gunderstrup			Blue	Yes
Grip	Caleb Blackhurst				Yes
Grip					Green
POST-PRODUCTION					
Editor	Ben Parker			Blue	No
Music/Post-Audio	Kollin Brinkerhoff			Yellow	No
SFX					
Pyrotechnic	Chuck Johnson			Yellow	Yes
VEHICLE / DRIVER					
Car Owner / Driver	Kameron Fisk			Yellow	Yes



**SHOOT DAY**

**SPEC COMMERCIAL**[illegible]

**SPEC COMMERCIAL**

<b>PRODUCTION INFO</b> Director: Taylor Galbraith Producer: Connor Dean 1st AD: Josh Contor P. Manager: Jake Peterson		<b>LOCATION</b> Utah Motorsports Campus 512 Sheep Lane, Erda, UT 84074 (435) 277-8000		<b>CREW CALL</b> <b>07/10/2018</b> <b>Day 2 of 2</b> <b>9:30AM</b>		<b>HOSPITAL</b> Mountain West Medical 2055 N Main St Tooele, UT 84074 (435) 843-3600		<b>WEATHER</b>  <b>Partly Cloudy</b> Sunrise: 7:09 AM Sunset: 5:18 PM 45° Hi / 22° Lo							
<b>PRODUCTION</b> <b>BRIGHAM YOUNG UNIVERSITY</b> 140 Brimhall Building Provo, UT, 84606		 <b>AGENCY</b> <b>BYU ADLAB</b> 140 Brimhall Building Provo, UT, 84606				<b>CLIENT</b> <b>SRT</b> 									
<b>CREW</b>		<b>NAME</b>		<b>CELL</b>		<b>EMAIL</b>		<b>CALL</b>		<b>CLIENT</b>		<b>NAME</b>		<b>CALL</b>	
DIRECTOR		Taylor Galbraith						9:30							
AGENCY PRODUCER		Jeff Sheets						O/C							
PRODUCER		Connor Dean						9:30 AM							
1ST AD		Josh Contor						9:30 AM							
2ND AD		Christena Taylor						N/C		<b>AGENCY</b>		<b>NAME</b>		<b>CALL</b>	
2ND 2ND		Devin Loveland						N/C		DIRECTOR / BYU AdLab		Pat Doyle		N/C	
P.A.		Colton Bryan						9:30 AM		EXECUTIVE PRODUCER / BYU AdLab		Jeff Sheets		O/C	
P.A. (and Copyrighter)		Jagger Moore						9:30 AM		EXECUTIVE SUPERVISOR / BYU AdLab					
										PRODUCER / BYU AdLab		CONNOR DEAN		9:30 AM	
<b>CAMERA</b>										ART DIRECTOR / BYU AdLab		JAKE PETERSON		9:30 AM	
D.P.		Bentley Rawle						9:30 AM		COPYWRITER / BYU AdLab		JAGGER MOORE		9:30 AM	
1ST A.C.		Spencer Goff						9:30 AM		ASSOC. PROD / BYU AdLab		AMY WILSON		9:30 AM	
2ND A.C.		Branson Kindle						9:30 AM		<b>SERVICE</b>		<b>VENDOR</b>		<b>PHONE</b>	
DIT		Katie Baker						9:30 AM		<b>EMAIL</b>		<b>NAME</b>		<b>CALL</b>	
										<b>ANIMALS</b>					
<b>LIGHTING</b>										<b>CAMERA</b>					
GAFFER		Karl Danielson						9:30 AM		<b>CAR SERVICE</b>					
B.B. ELECTRIC		Tim Thompson						9:30 AM		<b>CASTING DIR.</b>					
ELECTRIC		Caleb Blackhurst						9:30 AM		<b>CASTING</b>					
ELECTRIC		Sam Jorgenson						9:30 AM		<b>CATERING</b>					
										<b>CRAFT SERVICE</b>					
<b>GRIP</b>										<b>EDITORIAL</b>					
KEY GRIP (MENTOR)		Carl Gunderstrup						N/C		<b>GRIP</b>					
BB GRIP										<b>INSURANCE</b>					
GRIP										<b>LIGHTING</b>					
GRIP										<b>MESSENGER</b>					
GRIP										<b>MOTORHOME</b>					
										<b>PAYROLL</b>					
<b>ART</b>										<b>PERMITS</b>					
PROD. DESIGNER										<b>PROD. SUPPLIES</b>					
ART DIRECTOR		Jake Peterson						9:30 AM		<b>PROD. TRUCK</b>					
SET DECORATOR										<b>RESTROOMS</b>					
ART COORDINATOR										<b>SHIPPING</b>					
SET DRESSER		Mikey Bready						9:30 AM		<b>STORYBOARDS</b>					
SET DRESSER										<b>VTR</b>					
SET DRESSER										<b>WALKIES</b>					
PROP MASTER															
SPECIAL F/X		Chuck Johnson						N/C							
F/X ASSISTANT															
<b>SOUND / VTR / CONTINUITY</b>															
SOUND ACQUISITION		Kollin Brinkerhoff						N/C							
BOOM OPERATOR															
SCRIPT SUPERVISOR															
BTS		Edgar Garcia						9:30 AM		<b>ROLL</b>		<b>TALENT</b>		<b>PHONE</b>	



	1	3.1	Foreground Side by Side	Wide	GOLDEN HOUR	Low Angle	Truck	Movi	75 mm	FRONT	Getting closer to the car side by side. RZR is off road. Bushes and trees in foreground.	West				0
3 SETUP	1	3.2	3 angle zoom by (walking shot)	Mid Shot	GOLDEN HOUR	3/4 Low Angle	Truck	Movi	50 mm	BACK, SIDE, FRONT	The car approaches the camera, then passes it, then drives away. 3 DIFFERENT SHOTS	WEST				0
	1	3.3	3/4 Follow Rotate	Mid Shot	GOLDEN HOUR	Dutch Tilt	Tilt	Movi	50 mm	FRONT	Pan Behind at diagonal angle from the side (West straightaway going north)	WEST				0
SCENE NOTES:												TOTAL SHOOT TIME FOR SCENE (HOURS):			0	

SCENE # :	4	SCENE:	NORTH STRAIGHTAWAY & NW CORNER		DAY 1	PAGES:	---									
✓ [25]	PRIORITY LEVEL	SHOT #	SUBJECT [26]	SHOT SIZE [27]	TIME/LIGHT	ANGLE	MOVEMENT	EQUIPMENT	LENS	RZR RIGGING	NOTES	CAMERA FACING (N,S, E,W) [28]	SCRIPT TIME (MIN) [29]	SETUP TIME (MIN) [30]	EST. # OF TAKES [31]	SHOOT TIME (MIN) [32]
	1	4.1	POV CORNER	MCU	DAY TIME	POV	Tilt	Camera Car	40 mm	FRONT	Start on ground and hold for a while, tilt up and do this off axis movement.	West -> South				0
	2	4.2	Hand Held, Car Zoom Pan	Full Shot	DAY TIME	3/4 Low Angle	Pan	Handheld	40 mm		Facing South, Hand Held "easy rig style" pan left to right as car zooms by.	SE -> SW				0
INT	2	6.4	Steering Wheel	MCU	DAY TIME	Eyelevel	Handheld	Handheld	40 mm		Car Interior. Match exterior exposure	???				0
INT	2	6.5	Shifting Gear	ECU	DAY TIME	3/4 Low Angle	Handheld	Handheld	40 mm		Car Interior. Match exterior exposure					0
SCENE NOTES:												TOTAL SHOOT TIME FOR SCENE (HOURS):			0	

SCENE # :	5	SCENE:	MIDWAY		DAY 1	PAGES:	---									
✓ [33]	PRIORITY LEVEL	SHOT #	SUBJECT [34]	SHOT SIZE [35]	TIME/LIGHT	ANGLE	MOVEMENT	EQUIPMENT	LENS	RZR RIGGING	NOTES	CAMERA FACING (N,S, E,W) [36]	SCRIPT TIME (MIN) [37]	SETUP TIME (MIN) [38]	EST. # OF TAKES [39]	SHOOT TIME (MIN) [40]
	1	5.1	CAR DRIFT	Mid Shot	DAY TIME	Low Angle	Follow Car	Movi	50 mm	BACK	Car is behind us and we see it drift.	SOUTH				0
DRONE	1	5.2	CAR DOUGHNUT	Wide	GOLDEN HOUR	Eyelevel	Follow Car	Movi	40 mm	BACK	Wide Drifting towards us. Doing Doughnut. Highlight wheels or something different than above.	SOUTH				0

----- DANTES INFERNO -----																
	1	5.3	Drift Approaching Dante's Inferno (Shooting Front of Car)	Wide	BLUE HOUR	Low Angle	Follow Car	Movi	50 mm	BACK	The car drifts toward us, we see flames reflected in its paint. Camera car is just off to the side leading out the car as it speeds past. 3/4 pan following the car as it passes us.	NORTH				0
DRONE	1	5.4	Drift Approaching Dante's Inferno (Shooting Back of Car)	Mid Shot	BLUE HOUR	Low Angle	Follow Car	Movi	50 mm	FRONT	We're now behind the car and we see it drifting toward "Dante's Inferno"	SOUTH				0
	1	5.5	BIRDS EYE TILT (previosly drone shot)	Wide	BLUE HOUR	Extreme High	Tilt	Movi	50 mm		NEED TO FIGURE OUT RIGGING (Crane, Speed Rail + Ronin, Cable Cam?)	NORTH -> SOUTH				0
	2	5.6	Construction Lights	Long Shot	BLUE HOUR	Low Angle	Handheld	Handheld	75 mm		Construction lights coming on. Possible EasyRig hand held movements.					0

	2	5.7	Side By Side Oil Drum Speed	Mid Shot	BLUE HOUR	Low Angle	Follow Car	Movi	50 mm	FRONT	DRIVE SUPER FAST, CU SIDE of Oil Drums on fire, Highlighting fire & speed	WEST OR EAST				0
	2	5.8	Vertical Berrelling down to earth	Mid Shot	BLUE HOUR	Low Angle	Follow Car	Movi	50 mm	FRONT	Turn Camera completely vertical (hight of frame is the size of the barrel.) Car speeding down Dantes Inferno, but it looks like car is barreling down to earth like a meteor.	WEST OR EAST				0
	2	5.9	Barrel Transition To exhaust Pile								TAYLOR EXPLAIN???					
	2	5-10	Foreground Dirt & Fence to Car Reveal with Fire in Background reflecting off ground.	Full Shot	BLUE HOUR	Low Angle	Follow Car	Movi	50 mm	FRONT	Right Road, Camera car is on other side of fence driving north. Camera is facing west, moving really fast. Camera is tilted down on the dirt and fence and slowly tilts up revealing the car on other side of fence (Fence adding some foreground), you see fire reflected (spray water on ground?) underneath the car, we continue to tilt up and reveal the whole car and the fire drums and lights in background.	WEST				
	2	5-11	Detail Asphalt	CU	BLUE HOUR	Low Angle	Follow Car	Movi	50 mm	FRONT	Detail shot of wet asphalt, moving fast, see fire in reflection of asphalt.	WEST				
2 PASSES	1	5-12	SINE WAVE	Wide	GOLDEN HOUR	Low Angle	Static	Sticks / Tripod	40 mm		(7 parallel columns) Tight Car races past the camera directly perpendicular to it. Three of the columns are out of focus and four of them are in focus, slow motion as the car goes past it. Fire sine wave close to the camera, and car distant from camera, shot twice.	SOUTH OR WEST				
3 SETUP	1	5-13	VORTEX JOINER		BLUE HOUR						<ul style="list-style-type: none"> <li>- Tight shot of the twisting vortex of flame rising up into the sky</li> <li>- Even tighter, but super slow motion of the flames</li> <li>- Tight We see the cars tire at a ¾ angle and it's burning rubber in slow motion, another angle pops up</li> <li>- (True Joiner) The rectangles appear to reveal the wider overall shot where the car is off to the side and slightly further back from the vortex, the flames reflecting into the car's paint</li> </ul>	WEST/SOUTH				
SCENE NOTES:												TOTAL SHOOT TIME FOR SCENE (HOURS):				0

SCENE # :	6	SCENE:	ANYTIME THROUGHOUT DAY		DAY 1	PAGES:	---									
✓ [41]	PRIORITY LEVEL	SHOT #	SUBJECT [42]	SHOT SIZE [43]	TIME/LIGHT	ANGLE	MOVEMENT	EQUIPMENT	LENS	RZR RIGGING	NOTES	CAMERA FACING (N,S,E,W) [44]	SCRIPT TIME (MIN) [45]	SETUP TIME (MIN) [46]	EST. # OF TAKES [47]	SHOOT TIME (MIN) [48]
	1	6.1	WHEEL SHOTS	MCU	ANYTIME	Low Angle	Follow Car	Movi	50 mm	FRONT						0



**RECEIPTS**







